



# General Rules

## FORO YOUTH LEAGUE

### I. Rosters

- Players, Coaches and Managers must be listed on the roster on Gotsport or fill out this form: [ROSTER](#)
- All players need to show BIRTH CERTIFICATE or PASSPORT or ID or US CLUB CARD sent to [leaguesy@forosc.com](mailto:leaguesy@forosc.com)
- ANY PLAYER WITHOUT PHYSICAL PLAYER ID FORO CARD AND NOT LISTED IN ROSTER WILL NOT BE ALLOWED TO PLAY AND MUST HAVE ONE.
- The roster form has to be done before the first game, and you can modify it until the 3rd game. CHECK BELOW
- The roster will be closed after the 3rd game.
- Only THREE PLAYERS can be on two rosters of the same division only if they are the same club and the same coach (ONLY IF PLAYERS ARE IN THE ROSTER)
- Rosters can be done by GOTSPORT or the form we attached below the rules.
- Players may “Play Up” to an older age group but may NOT “Play Down” into a younger age group.
- ROSTER CHECK is \$75

How to add players to gotsport roster:

[adding\\_players\\_to\\_team.pdf\(msysa.org\)](#)

[Assigning Players to an Official Rostering Event – GotSport \(zendesk.com\)](#)

If you cannot do the roster on GOTSPORT, you can fill out this form: [ROSTER](#)

#### IMPORTANT:

- PLAYERS ON ROSTER
- FORO ID CARDS
- BIRTH CERTIFICATE/PASSPORT/ID/US CLUB CARDS EMAILED
- Teams that play ineligible or unregistered players will be forced to forfeit any matches in which the ineligible player(s) played.

## II. Player Foro ID

- Players need a FORO ID (non expired) at every game
- All players and coaches/managers must have FORO ID at **EVERY GAME**
- 15\$ per ID
- Foro Id last for a year
- Create an account to get a FORO ID

[Welcome to Foro Sports Club DaySmart Recreation Member App - Schedules, standings, team payment and more!](#)

- 1) parent information
- 2) Player information: Profile > Add family member
- 3) You can pay online or at the office, in any case you have to get the card at the office

\*Online payment: Pay in the player profile (non parent profile) and “Youth ID Card”

- 4) To get a Foro ID, you need a Birth certificate and have to be emailed (TEAM NAME)

## III. Conflicts

- Any conflict of a coach or parent will be a **fine of \$50** to the team, the referee will be authorized to report it. The referee will be authorized to sanction.
- Games cannot be moved after each Wednesday at 11:59 p.m. **Only when both coaches are agreed !!!**
- Each team has 2 timeouts to move games before Wednesday at 11:59pm, after 2 timeouts the league will charge **\$25 per game** when the schedule has been released.
- A team that forfeits or does not show up for the game is liable for a **\$75 fine** unless they notify the League Director within **48 hours** of the start of the game. The fee must be paid before the next scheduled game or within 48 hours. Payment must be received at Foro Sports Club or made with the registered credit card and you will be notified by email. The registered card could be charged.
- **The only protests allowed are for an ineligible player.** All protests must be reported in writing, with a seventy five dollar (\$75) cashier’s check, money order or cash. If a team wins the protest, their protest fee will be returned.

## IV. Team kit

- teams must wear uniforms the same color, and the goalkeeper a different color.
- Teams must have 2 different uniforms with different colors, in case of conflict with the same color both teams, the **HOME Team must change their kit.**
- Jerseys must have numbers.
- Players must wear shin guards.
- Both teams will present a match ball to the referee for him/her to choose from for the official match ball. The referee may decide to use both, one as a back-up

## V. Suspensions

**Yellow Cards:** A player receiving a second yellow card in a single game is suspended for the balance of that game and the next game within league play.

**Red Cards:** A player receiving a red card or a coach/assistant coach who is sent off is suspended for the balance of that game and the next game within league play.

## VI. Referee

- Coaches must turn in Foro players Id to the referee before starting the game, referee give back after the game.
- Referee fee:

**4v4: \$ 10 per team**

**5v5: \$ 12 per team**

**7v7: \$ 20 per team**

**9v9: \$ 25 per team**

## VII. Game rules

### 4v4 U5 (2019)

- 4 players per team without a goalkeeper (usually played on Field 7)
- Semicircle of the goal (defensive player): the player who defends as a goalkeeper inside the semicircle will be penalized with a penalty without a goalkeeper for the attacking team. **No players inside the semicircle.**
- Semicircle of the goal (Attacking player): player who scores a goal inside the semicircle will be annulled, and the game will be restarted by a goal kick.
- Two players in dispute for the ball inside the semicircle, the game will be stopped and resumed with a bounce from midfield
- Goal kick will be from inside the large area.
- **The players will be able to play inside the area while the ball is without movement in it, but not to score a goal, but to continue the game.**
- Kick ins.
- Players may not head.
- forbidden to slide - resume play with the ball bounce to the non-offending team.
- After a penalty, the game continues, there is a rebound.
- handball inside the box is a pk
- minimum players to start the game: 3
- Halves time: 15 min (4v4)
- Only players and coaches/managers in the roster can be on the field.
- Free kicks or kick ins - Two touches to score.
- Roster Player Max: 8 players

## 5v5 U6 - U7 (2018 - 2017)

- 5 players per team without a goalkeeper (usually played on Field 1,2 or 3 (5v5) field with small goals)
  - Semicircle of the goal (defensive player): the player who defends as a goalkeeper inside the semicircle will be penalized with a penalty without a goalkeeper for the attacking team. **No players inside the semicircle.**
  - Semicircle of the goal (Attacking player): player who scores a goal inside the semicircle will be annulled, and the game will be restarted by a goal kick.
  - Two players in dispute for the ball inside the semicircle, the game will be stopped and resumed with a bounce soon from midfield
  - Goal kick will be from inside the large area.
  - **The players will be able to play inside the area while the ball is without movement in it, but not to score a goal, but to continue the game.**
  - Kick ins.
  - Players may not head.
  - forbidden to slide - resume play with the ball bounce to the non-offending team.
  - After a penalty, the game continues, there is a rebound.
  - handball inside the box is a pk
  - minimum players to start the game: 3
  - Halves time: 18min (5v5)
  - Only players and coaches/managers in the roster can be on the field.
  - Free kicks - Two touches to score.
  - Roster Player Max: 10 players
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- 7v7 (2016 - 2014) U8-U9:
    - 6 field players and a goalkeeper
    - there is no offside
    - forbidden to slide (only the goalkeeper inside the area), resume play with the ball bounce to the non-offending team.
    - Free kicks - Two touches to score.
    - goal kick can cross midfield
    - Goalkeeper's drop kick can cross midfield
    - Players may not head
    - After a penalty, the game continues, there is a rebound.
    - minimum players to start the game: 5
    - Halves time: 22 min
    - Only players and coaches/managers in the roster can be on field
    - Roster Player Max: 14 players

- 7v7 (2013 - 2012) U10-U11:
  - 6 field players and a goalkeeper.
  - There is no offside.
  - It is forbidden to slide (only the goalkeeper inside the area). resume play with the ball bounce to the non-offending team.
  - Free kicks - Two touches to score..
  - goal kick can cross midfield.
  - Goalkeeper's drop kick can cross midfield.
  - Players can head.
  - After a penalty, the game continues, there is a rebound.
  - minimum players to start the game: 5
  - Halves time: 22 min
  - Only players and coaches/managers in the roster can be on field
  - Roster Player Max: 14 players
  
- 9v9 (2011 - 2010 - 2009) U12-U15:
  - 8 field players and a goalkeeper.
  - there are offsides from the 20-yard line
  - It is forbidden to slide (only the goalkeeper inside the area). resume play with the ball bounce to the non-offending team.
  - Free kicks - Two touches to score.
  - goal kick can cross midfield.
  - Goalkeeper's drop kick can cross midfield.
  - Players can head.
  - After a penalty, the game continues,If there is a rebound.
  - minimum players to start the game: 6
  - Halves time: 25 min
  - Only players and coaches/managers in the roster can be on field
  - Roster Player Max: 16 players
  
- 9v9 (2008 - 2006) U16-U18:
  - 8 field players and a goalkeeper.
  - there are offsides from the 20-yard line
  - It is forbidden to slide (only the goalkeeper inside the area). resume play with the ball bounce to the non-offending team.
  - Free kicks - Two touches to score.
  - goal kick can cross midfield.
  - Goalkeeper's drop kick can cross midfield.
  - Players can head.
  - After a penalty, the game continues,If there is a rebound.
  - minimum players to start the game: 6
  - Halves time: 30 min
  - Only players and coaches/managers in the roster can be on field
  - Roster Player Max: 16 players



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