

VI. Game rules

4v4 U5 (2019)

- 4 players per team without a goalkeeper (usually played on Field 7)
- Semicircle of the goal (defensive player): the player who defends as a goalkeeper inside the semicircle will be penalized with a penalty without a goalkeeper for the attacking team. **No players inside the semicircle.**
- Semicircle of the goal (Attacking player): player who scores a goal inside the semicircle will be annulled, and the game will be restarted by a goal kick.
- Two players in dispute for the ball inside the semicircle, the game will be stopped and resumed with a bounce from midfield
- Goal kick will be from inside the large area.
- **The players will be able to play inside the area while the ball is without movement in it, but not to score a goal, but to continue the game.**
- Kick ins.
- Players may not head.
- forbidden to slide - resume play with the ball bounce to the non-offending team.
- After a penalty, the game continues, there is a rebound.
- handball inside the box is a pk
- minimum players to start the game: 3
- Halves time: 15 min (4v4)
- Only players and coaches/managers in the roster can be on the field.
- Free kicks or kick ins - Two touches to score.
- Roster Player Max: 8 players

5v5 U6 - U7 (2018 - 2017)

- 5 players per team without a goalkeeper (usually played on Field 1,2 or 3 (5v5) field with small goals)
- Semicircle of the goal (defensive player): the player who defends as a goalkeeper inside the semicircle will be penalized with a penalty without a goalkeeper for the attacking team. **No players inside the semicircle.**
- Semicircle of the goal (Attacking player): player who scores a goal inside the semicircle will be annulled, and the game will be restarted by a goal kick.
- Two players in dispute for the ball inside the semicircle, the game will be stopped and resumed with a bounce soon from midfield

- Goal kick will be from inside the large area.
 - The players will be able to play inside the area while the ball is without movement in it, but not to score a goal, but to continue the game.
 - Kick ins.
 - Players may not head.
 - forbidden to slide - resume play with the ball bounce to the non-offending team.
 - After a penalty, the game continues, there is a rebound.
 - handball inside the box is a pk
 - minimum players to start the game: 3
 - Halves time: 18min (5v5)
 - Only players and coaches/managers in the roster can be on the field.
 - Free kicks - Two touches to score.
 - Roster Player Max: 10 players
- 7v7 (2016 - 2014) U8-U9:
 - 6 field players and a goalkeeper
 - there is no offside
 - forbidden to slide (only the goalkeeper inside the area), resume play with the ball bounce to the non-offending team.
 - Free kicks - Two touches to score.
 - goal kick can cross midfield
 - Goalkeeper's drop kick can cross midfield
 - Players may not head
 - After a penalty, the game continues, there is a rebound.
 - minimum players to start the game: 5
 - Halves time: 22 min
 - Only players and coaches/managers in the roster can be on field
 - Roster Player Max: 14 players
- 7v7 (2013 - 2012) U10-U11:
 - 6 field players and a goalkeeper.
 - There is no offside.
 - It is forbidden to slide (only the goalkeeper inside the area). resume play with the ball bounce to the non-offending team.
 - Free kicks - Two touches to score..
 - goal kick can cross midfield.
 - Goalkeeper's drop kick can cross midfield.
 - Players can head.
 - After a penalty, the game continues, there is a rebound.
 - minimum players to start the game: 5
 - Halves time: 22 min
 - Only players and coaches/managers in the roster can be on field
 - Roster Player Max: 14 players.

- 9v9 (2011 - 2010 - 2009) U12-U15:
 - 8 field players and a goalkeeper.
 - there are offsides from the 20-yard line
 - It is forbidden to slide (only the goalkeeper inside the area). resume play with the ball bounce to the non-offending team.
 - Free kicks - Two touches to score.
 - goal kick can cross midfield.
 - Goalkeeper's drop kick can cross midfield.
 - Players can head.
 - After a penalty, the game continues,If there is a rebound.
 - minimum players to start the game: 6
 - Halves time: 25 min
 - Only players and coaches/managers in the roster can be on field
 - Roster Player Max: 16 players

- 9v9 (2008 - 2006) U16-U18:
 - 8 field players and a goalkeeper.
 - there are offsides from the 20-yard line
 - It is forbidden to slide (only the goalkeeper inside the area). resume play with the ball bounce to the non-offending team.
 - Free kicks - Two touches to score.
 - goal kick can cross midfield.
 - Goalkeeper's drop kick can cross midfield.
 - Players can head.
 - After a penalty, the game continues,If there is a rebound.
 - minimum players to start the game: 6
 - Halves time: 30 min
 - Only players and coaches/managers in the roster can be on field
 - Roster Player Max: 16 players